

**1.a Develop a program using AngularJS to display the values for different data types**

```
<html>
<head>
<title>different data types</title>
<script src="js/angularmin.js" type="text/javascript"></script>
</head>
<body>
<div ng-app="myapp" ng-controller="myctrl">
    studentname:<input type="text" ng-model="name"/><br>
    rollno:<input type="number" ng-model="rno"/>
    total:<input type="number" ng-model="total"/>
</div>
<script>
    var app=angular.module('myapp',[]);
    app.controller('myctrl',function($scope)
    {
        $scope.name = "john";
        $scope.rno=26001;
        $scope.total=460;
    });
</script>
</body>
</html>
```

**1.b Develop a program using AngularJS to Basic Arithmetic Operators**

```
<!DOCTYPE html >
<html ng-app="dashboard">
<head>
<title>AngularJS</title>
<script type="text/javascript" src=".//js/angular.min.js"></script>
</head>
<body ng-controller="myController">
<h1>Welcome to AngularJS Example2</h1>
<table border='1'>
```

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```
<tr>
<td colspan='2'>
<h2>Arithmetic Operation</h2>
</td>
</tr>
<tr>
<td>Enter First Operand</td>
<td><input type="number" ng-model="number1"></td>
</tr>
<tr>
<td>Enter Second Operand</td>
<td><input type="number" ng-model="number2"></td>
</tr>
<tr>
<td>Select Operator</td>
<td><select ng-model="operation"
ng-options="item for item in operations">
</select></td>
</tr>
<tr>
<td>Result is</td>
<td>{{result}}</td>
</tr>
<td><input type="button" ng-click="AddMe()" value="Result"></td>
</tr>
<table>
</body>
<script>
    var dashboard = angular.module("dashboard", []);
    dashboard.controller('myController', function($scope) {
        $scope.operations = [ '+', '-', '*', '/', '%' ];
        $scope.AddMe = function() {
            var num1 = $scope.number1;
            var num2 = $scope.number2;

```

```
switch ($scope.operation) {  
    case '+':  
        $scope.result = parseInt(num1) + parseInt(num2);  
        break;  
    case '-':  
        $scope.result = parseInt(num1) - parseInt(num2);  
        break;  
    case '*':  
        $scope.result = parseInt(num1) * parseInt(num2);  
        break;  
    case '/':  
        $scope.result = parseInt(num1) / parseInt(num2);  
        break;  
    case '%':  
        $scope.result = parseInt(num1) % parseInt(num2);  
        break;  
    default:  
        $scope.message = "Invalid Selection ";  
        break;  
    }  
};  
});  
  
</script>  
</html>
```

**2. Demonstrate a shopping list using various built-in functions in Array**

```
<html>  
  <head>  
    <title>shopping cart</title>  
    <script src="js/angularmin.js" type="text/javascript"></script>  
  </head>  
  <body>  
    <div ng-app="myShoppingList" ng-controller="myCtrl">  
      <ul>  
        <li ng-repeat="x in products">
```

```
{ {x} }<span ng-click="removeItem($index)">&times;</span>
</li>
</ul>

<input ng-model="addMe">
<button ng-click="addItem()">Add</button>
<p>{ {errortext} }</p>
</div>

<script>
var app = angular.module("myShoppingList", []);
app.controller("myCtrl", function($scope) {
$scope.products = ["Milk", "Bread", "Cheese"];
$scope.addItem = function () {
$scope.products.push($scope.addMe);
}
$scope.removeItem = function (x) {
$scope.products.splice(x, 1);
}
});
</script>
</body>
</html>
```

### **3. Change the date format using ng-model**

```
<html>
<head>
<title>Change date format</title>
<script src="js/angularmin.js" type="text/javascript"></script>
</head>
<body>
<div ng-app="gfg">
<div ng-controller="dateCtrl" class="container">
<script>
angular.module('gfg', [])
.controller('dateCtrl', function ($scope) {
$scope.firstDate = new Date();
```

```
$scope.secondDate = "2020-05-20";
})
.directive('date', function (dateFilter) {
return {
require: 'ngModel', link: function (scope, elm, attrs, ctrl) {
var dateFormat =attrs['date'] || 'yyyy-MM-dd';
ctrl.$formatters.unshift
(
function (modelValue )
{
return dateFilter(
modelValue, dateFormat);
});
}
};

})
</script>
<p>
<center>
<h1 style="color: green">
    Change the date format
</h1>
<label for=" ">
    Standard format for India
</label>
<input type="text" date='dd-MM-yyyy'
ng-model="secondDate"
class="form-control" />
<p class="text-primary">
<label for=" ">
    Standard format for Korea
</label>
</p>
{{secondDate}}}
```

```
</center>
</div>
</div>
</body>
</html>
```

#### 4. Illustrate the use of Filter

```
<html>
<head>
<title> use of Filter</title>
<script src="angularmin.js" type="text/javascript"></script>
</head>
<body>
<div ng-app="myApp" ng-controller="namesCtrl">
<ul>
<li ng-repeat="x in names | filter : 'i'">
    {{ x }}
</li>
</ul>
</div>
<script>
angular.module('myApp', []).controller('namesCtrl', function($scope) {
    $scope.names = [
        'abbi',
        'jafrin',
        'sangeetha',
        'hanniya',
        'rifa',
        'sajuna' ];
});
</script>
<p>This example displays only the names containing the letter "i".</p>
</body>
</html>
```

## 5. Apply Mouse events

```
<html>
<head>
<title>Apply mouse event</title>
<script src="js/angularmin.js" type="text/javascript"></script>
</head>
<body>
<div ng-app="">
<p>Total Number of Clicks: {{ ClickCount }}</p>
<button ng-click = "ClickCount = ClickCount + 1">Click Me!</button>
<p>Total Number of Double Clicks: {{ ClickCount1 }}</p>
<button ng-dblclick= "ClickCount1 = ClickCount1 + 1">Click Me!</button>
</div>
</body>
</html>
```

## 5. Apply keyboard Events

```
<html>
<head>
<title>keyboard event</title>
<script src="js/angularmin.js" type="text/javascript"></script>
</head>
<body>
<h4>ngkeypress Example</h4>
<div ng-app="app" ng-controller="HomeController">
<input ng-keypress="keyPress()">
<br> Key Press count: {{countKeyPress}}
</div>
<script>
var app = angular.module("app", []);
app.controller ("HomeController", function($scope)
{
    $scope.countKeyPress = 0;
    $scope.keyPress = function()
    {
```

```
$scope.countKeyPress = $scope.countKeyPress + 1;  
}  
});  
</script>  
</body>  
</html>
```

## **6. Slide Toggle Animation with Angular**

```
<html lang="en">  
  <head>  
    <meta charset="utf-8">  
    <title>slideToggle demo</title>  
    <style>  
      p {  
        width: 400px;  
      }  
    </style>  
    <script src="https://code.jquery.com/jquery-3.5.0.js"></script>  
    <script src="js/angularmin.js" type="text/javascript"></script>  
  </head>  
  <body>  
    <button>Toggle</button>  
    <p>  
      <em>lucky for your life</em>  
    </p>  
    <script>  
      $( "button" ).click(function() {  
        $( "p" ).slideToggle( "slow" );  
      });  
    </script>  
  </body>  
</html>
```

## 7. Simple calculator

```
<html>
<head>
<title>Simple calculator</title>
<script src="js/angularmin.js" type="text/javascript"></script>
</head>
<body>
<h1>AngularJS calculator</h1>
<div ng-app="CalculatorApp" >
<div class="formstyle">
<form name="form1">
<input id="calc" type="text" name="answer" > <br> <br>
<input type="button" value="1" onclick="form1.answer.value += '1' ">
<input type="button" value="2" onclick="form1.answer.value += '2' ">
<input type="button" value="3" onclick="form1.answer.value += '3' ">
<input type="button" value="+" onclick="form1.answer.value += '+' ">
<br> <br>
<input type="button" value="4" onclick="form1.answer.value += '4' ">
<input type="button" value="5" onclick="form1.answer.value += '5' ">
<input type="button" value="6" onclick="form1.answer.value += '6' ">
<input type="button" value="-" onclick="form1.answer.value += '-' ">
<br> <br>
<input type="button" value="7" onclick="form1.answer.value += '7' ">
<input type="button" value="8" onclick="form1.answer.value += '8' ">
<input type="button" value="9" onclick="form1.answer.value += '9' ">
<input type="button" value="*" onclick="form1.answer.value += '*' ">
<br> <br>
<input type="button" value="/" onclick="form1.answer.value += '/' ">
<input type="button" value="0" onclick="form1.answer.value += '0' ">
<input type="button" value"." onclick="form1.answer.value += '.' ">
<input type="button" value="=" onclick="form1.answer.value =
eval(form1.answer.value) ">
<br><br />
```

```
<input type="button" value="Clear All" onclick="form1.answer.value = ''"  
id="clear">  
<br>  
</form>  
</div>  
</body>  
</html>
```

#### **8. validate the username and password**

```
<html>  
<head>  
<title>Login form</title>  
<script src="js/angularmin.js" type="text/javascript"></script>  
</head>  
<body>  
<form class="form-horizontal" name="loginForm"  
novalidate ng-app="formValidationApp" ng-controller="ValidationCtrl">  
<div class="form-heading">  
<h2>Sign In</h2>  
</div>  
<div class="form-group"  
ng-class="{ 'has-error': loginForm.email.$invalid &&  
loginForm.email.$dirty, 'has-success': loginForm.email.$valid }">  
<input type="email" class="form-control" placeholder="Email"  
name="email" ng-model="user.email" required/>  
<p class="help-block" ng-if="loginForm.email.$invalid &&  
loginForm.email.$dirty">Please Enter a valid email address</p>  
</div>  
<div class="form-group" ng-class="{ 'has-error':  
loginForm.password.$invalid &&  
loginForm.password.$dirty, 'has-success': loginForm.password.$valid }">  
<input type="password" class="form-control" placeholder="Password"  
name="password" ng-model="user.password" ng-minLength="8" required/>  
<p class="help-block" ng-if="loginForm.password.$invalid &&  
loginForm.password.$dirty">Please Enter at least 8 characters</p>
```

```
</div>
<button class="btn btn-default pull-right"
    ng-disabled="loginForm.emails.$invalid ||
    loginForm.password.$invalid">Sign In</button>
</form>
<script>
    angular.module('formValidationApp', [])
        .controller('ValidationCtrl', function () {
    })
</script>
</body>
</html>
```

## 10. Develop an application based on Node.js to demonstrate Lookup () functions on DNS

```
const dns = require('dns');
// Function to lookup a domain
function lookupDomain(domain) {
    dns.lookup(domain, (err, address, family) => {
        if (err) {
            console.error(`Error resolving domain: ${err.message}`);
        } else {
            console.log(`Address for ${domain}: ${address}`);
            console.log(`IP Family: IPv${family}`);
        }
    });
}

lookupDomain('google.com');
lookupDomain('yahoo.com');
lookupDomain('nodejs.org');
```

**11. Develop an application based on Node.js to display OS details using Utility module**

```
const os = require('os');

// Function to display OS details

function displayOSDetails() {
    console.log("Operating System Details:");

    // Get the OS platform
    console.log(`Platform: ${os.platform()}`);

    // Get the OS architecture (32-bit or 64-bit)
    console.log(`Architecture: ${os.arch()}`);

    // Get the hostname of the machine
    console.log(`Hostname: ${os.hostname()}`);

    // Get the system's uptime in seconds
    console.log(`System Uptime: ${os.uptime()} seconds`);

    // Get the current user information
    const userInfo = os.userInfo();

    console.log(`User Info:`);

    console.log(` Username: ${userInfo.username}`);
    console.log(` Home Directory: ${userInfo.homedir}`);
}

// Call the function to display OS details
displayOSDetails();
```

**12. Develop an application based on Node.js to file operations**

```
const fs = require('fs');
const path = require('path');

// Define file path
const filePath = path.join(__dirname, 'example.txt');

// Create and write to a new file
fs.writeFile(filePath, 'Hello, this is a test file!\n', (err) => {
    if (err) {
        return console.log('Error creating file:', err);
    }
    console.log('File created and data written!');
}

// Read the content of the file
fs.readFile(filePath, 'utf8', (err, data) => {
    if (err) {
        return console.log('Error reading file:', err);
    }
    console.log('File content:', data);
}

// Append data to the file
fs.appendFile(filePath, 'Appending some more text.\n', (err) => {
    if (err) {
        return console.log('Error appending to file:', err);
    }
    console.log('Data appended to the file!');
}

// Read the updated file content
fs.readFile(filePath, 'utf8', (err, updatedData) => {
    if (err) {
        return console.log('Error reading file:', err);
    }
    console.log('Updated file content:', updatedData);
}

// Rename the file
```

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```
const newPath = path.join(__dirname, 'new_example.txt');
fs.rename(filePath, newPath, (err) => {
    if (err) {
        return console.log('Error renaming file:', err);
    }
    console.log('File renamed successfully!');
    // Delete the renamed file
    fs.unlink(newPath, (err) => {
        if (err) {
            return console.log('Error deleting file:', err);
        }
        console.log('File deleted successfully!');
    });
});
});
});
});
});
});
```